

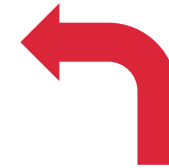
Exercise 9 - Turning

Ex 9 – TURNING – P1

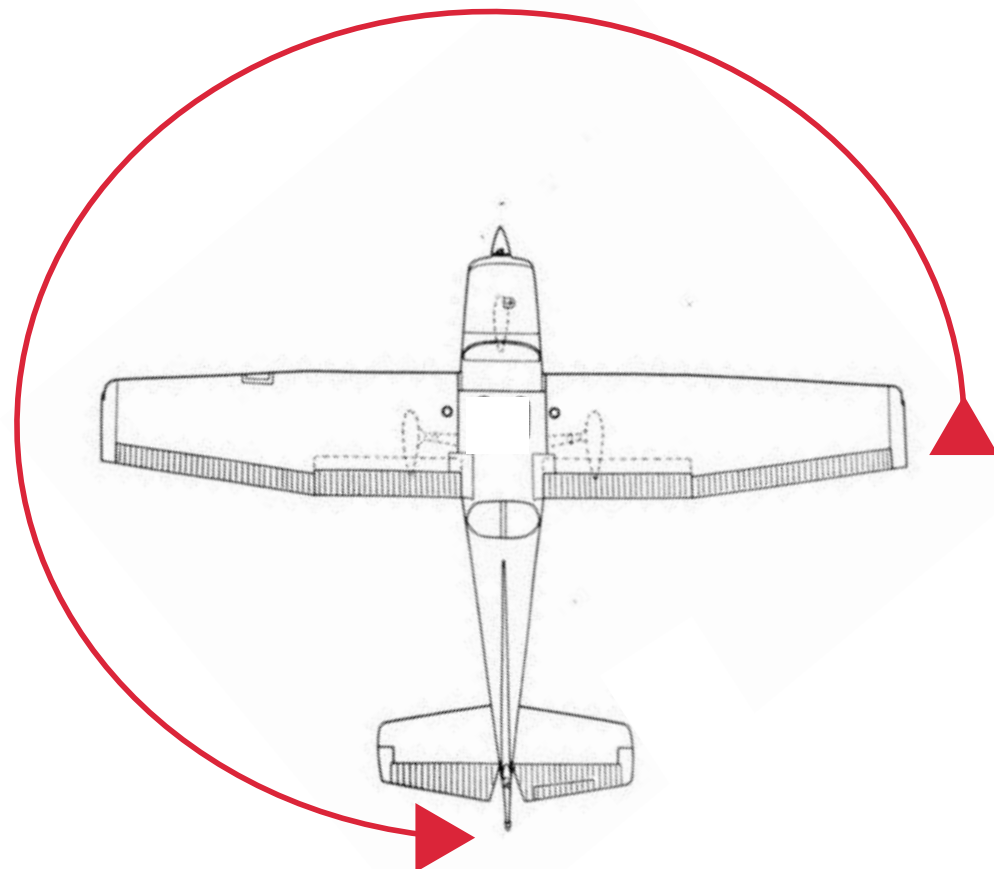
AIM: LEARN HOW TO ENTER AND MAINTAIN A LEVEL TURN (30° ANGLE OF BANK) AND RECOVER

T THREATS:
E ERRORS:
M MANAGEMENT:

Left Turn





- **BEFORE ENTRY:**
 - **GOOD LOOKOUT**





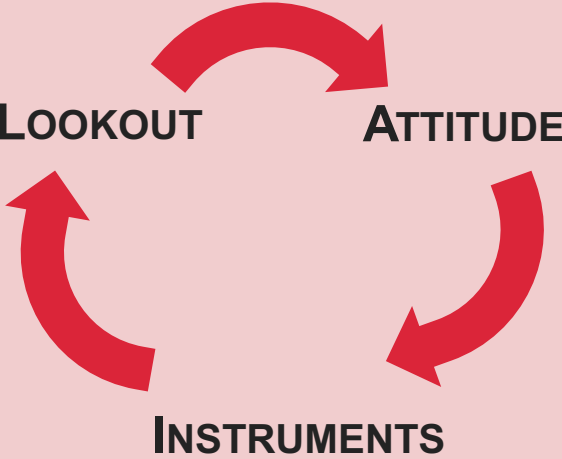
Ex 9 – TURNING – P2

AIM: TO LEARN HOW TO ENTER AND MAINTAIN A LEVEL TURN (30° ANGLE OF BANK) AND RECOVER

ENTRY	MAINTAIN	RECOVERY BACK TO S&L
<p data-bbox="161 619 667 667">BANK – AILERONS – 30°</p>  <p data-bbox="161 1107 595 1155">BALANCE – RUDDER</p>  <p data-bbox="161 1350 551 1455">BACK PRESSURE - ELEVATOR</p>		

Ex 9 – TURNING – P2

AIM: TO LEARN HOW TO ENTER AND MAINTAIN A LEVEL TURN (30° ANGLE OF BANK) AND RECOVER

ENTRY	MAINTAIN	RECOVERY BACK TO S&L
<p>BANK – AILERONS – 30°</p>  <p>BALANCE – RUDDER</p>  <p>BACK PRESSURE - ELEVATOR</p>	<p>BANK – AILERONS – 30°</p> <p>BALANCE – RUDDER</p> <p>BACK PRESSURE – MAINTAIN HEIGHT</p> 	

Ex 9 – TURNING – P3

AIM: TO LEARN HOW TO ENTER AND MAINTAIN A LEVEL TURN (30° ANGLE OF BANK) AND RECOVER





Ex 9 – TURNING – P4

AIM: TO LEARN HOW TO ENTER AND MAINTAIN A LEVEL TURN (30° ANGLE OF BANK) AND RECOVER



Ex 9 – TURNING – P2

AIM: TO LEARN HOW TO ENTER AND MAINTAIN A LEVEL TURN (30° ANGLE OF BANK) AND RECOVER

ENTRY	MAINTAIN	RECOVERY BACK TO S&L
<p>BANK – AILERONS – 30°</p>  <p>BALANCE – RUDDER</p>  <p>BACK PRESSURE - ELEVATOR</p>	<p>BANK – AILERONS – 30°</p> <p>BALANCE – RUDDER</p> <p>BACK PRESSURE – MAINTAIN HEIGHT</p> <div><p>LOOKOUT</p><p>ATTITUDE</p><p><i>Note Airspeed</i></p><p>INSTRUMENTS</p></div>	<p>BANK – ROLL WINGS LEVEL</p> <p>BALANCE – RUDDER</p> <p>BACK PRESSURE – RELAX</p>

Ex 9 – TURNING – P5

Aim: To learn how to enter and maintain a level turn (30° angle of bank) and recover

- TURNS ONTO A FEATURE
 - ANTICIPATE ROLL OUT
 - FEATURE AT THE EDGE OF THE SCREEN
 - RECOVER TO S&L, THEN ADJUST
- TURNS ONTO A HEADING
 - ANTICIPATE BY 1/3 OF BANK ANGLE E.G. 10°
 - RECOVER TO S&L, THEN SMALL ADJUSTMENTS